
A Quick Guide To PERL

This is a Quick reference Guide for PERL 5.8.6 programming. Perl definition is given by its creator, Larry Wall: "Perl is a language to get your job done" and he added "There is more than one way to do it"!

This guide is not exhaustive, its purpose is to give a few essential reminder to the Perl syntax, but basic knowledge of Perl programming is required.

To find help about a Perl function or keyword use perldoc:

```
perldoc -f split
perldoc -q FAQkeyword
```

For more information about Perl in general see:
<http://www.perl.org>

References

For more information on Perl syntax you can refer to O'Reilly's book "Programming Perl, 3rd edition".

Structure of a Perl script

```
#!/usr/bin/perl      first line of a Perl script*
...
statement list
...
exit 0;              last line (optional)
```

*which perl gives the path to the Perl executable (could be /usr/local/bin/perl)

Variables Scalars (\$)

In Perl the variables are not strictly typed (no integer, char, float, reference, objects etc...) This is a strength and a weakness of Perl.

```
$var = "any content";  assign a string
$value = 42;           assign a number
($a,$b,$c)=(41,42,"Jo"); assign several scalars at once
($lt,$rt)=($rt,$lt);  swap values
my $var;              declare a variable as local
                        lexically
our $var;             declare a variable as global
                        lexically
local $var;           declare a variable as local
                        dynamically
```

Variables Arrays (or Lists) (@)

Array or lists is an indexed collection of values, the first index starts at position zero.

```
@var=("aa","bb","cc");  assign an array of 3 elements
print $var[0];          print scalar "aa"
print $var[1];          print scalar "bb"
push(@var, $new);       add an element to @var (right)
$getr=pop(@var);        remove last element of @var
                        (right)
unshift(@var, $new);    add an element to @var (left)
$getl=shift(@var);      remove first element of @var
                        (left)
@rvar=reverse(@var);    return the reverse order of the
                        elements of @var
@svar=sort(@var);       return the sorted elements of @var
                        (string sort)
split(/PATTERN/, $var); change a string to a list of elements
                        split by a 'PATTERN'
join("MOTIF", @var);    join elements of @var with a
                        'MOTIF' to form a single string
$size = @var;           $size contains the number of
                        elements of the array @var
```

Variables Hashes (%)

A hash is a structure where a key is associated to a value

```
%var = ("red"=>x0000FF,  assign values to 3 hash elements
        "blue"=>xFF0000,
        "green"=>x00FF00);
print $var{"red"};      contain value x0000FF = 255
$var{"yellow"}=xFFFF00; add a new hash element
@ex = %var;             convert hash to array
%var = @ex;             convert array to hash

print keys(%var);       give the list of keys for the %var
print values(%var);     give the list of values for the %var
print each(%var);       same as values
delete $var{"yellow"}; delete the hash element
```

Special Variables

Perl has a large collection of special variables. Here is a short extract.

```
$_           default input
@_           in a subroutine contains the list of
            arguments
$$           process ID
$/           record separator (default = \n)
$@           eval error or exception
@ARGV       contain arguments of the
            command-line
```

```
$ARGV[0]     first argument
%ENV         contain environment variables
@INC        contain list of directories for
            modules to import
```

Control Operators

```
&& || !      logical AND, OR and NOT
< > <= >= != == <=> numerical comparison
lt gt le ge ne eq cmp string comparison
```

Example:

```
if ($var == 42) { print "$var is numeric";}
elsif ($var eq "XLII") { print "$var is a string";}
else {print "$var is not equal to 42";}
```

Generally:

```
if (expr1) {           if expr1 is true execute list1
    statement list1
}
elsif (expr2) {        else if expr2 is true execute list2
    statement list2    (can have many elsif)
}
else {                 else executes list3
    statement list3
}
```

```
statement if (expr)   reverse if, execute statement if
                        expr is true (also with unless,
                        while, until)
```

```
unless(expr) {        execute statement unless expr is
    statement list     true, handle elsif and else (like if)
}
```

Loops

```
while(expr) {         repeat statement while expr is true
    statement list
}
```

```
do {                  repeat statement until expr is true
    statement list
} until(expr)
```

```
for(init; expr; incr){ repeat statement a certain number
    statement list      of times
}
```

```
last;                end loops (while, for, etc...)
next;                 jump to next item in the loop
redo;                 restart loop with current item
```

Example: prints 1 to 10

```
for($i=1;$i<=10;$i++){
    print "$i\n";
}
```

Example: prints each element of array @list

```
foreach $index (@list){
    print $index;
}
```

Subroutines, example:

```
sub add_it {          create a subroutine
    local ($a,$b)=@_; get arguments
    $var = $a+$b;    sum the values
    return $var;     return the result
}
$result = &add_it(3,5); call subroutine with arguments,
                    $result contains 8.
```

File Operators

```
open HANDLE, filename open a file Handler
close HANDLE          close a file Handler
Example:
open (FH, "filename"); open file filename for reading
while (<FH>) {        read each record (line) and store in $_
    $text .= $_;      concatenate $_ in $text
}
close(FH);           close filehandle, $text contains the
                    content of file filename
```

```
open(FH, ">filename"); open filename for output in write
open(FH, ">>filename"); open filename for output in
concatenate
```

```
Example:
open(FH, "ls -l |"); pipe allow to grab command-line
output
while (<FH>) {        read and store the output of "ls -l"
    $filelist .= $_;
}
Special Handlers
```

```
<STDIN>              read from standard input (usually
keyboard)
<STDOUT>             write to standard output (usually
screen)
<STDERR>            write to standard error (usually
screen)
```

File Tests

```
if (-e $filename) { open(READ, $filename); }
```

Some possible tests:

```
-r                readable
-w                writable
-x                executable
-o                belong to user
-e                exist
-z                zero size (file exist)
-s                nonzero size
-f                file
-d                directory
-l                symlink
-T                text file
-A                accessed in days
@var=stat($filename); get full info on files
```

String Functions

```
$var="my"x4;      $var contains "mymymymy"
$new=$var.$var;   concatenate 2 strings
$var.=$new;       assign & concatenate, same as
                  $var=$var.$new;
chop($var);       delete last char of $var
chomp($var);      delete \n if last char of $var
$c=substr($var,3,5); get 5 characters of string $var
                  starting from position 3.
print "Hello world\n"; print a string
printf("%10s %4d %5.2f\n", $s,$i,$r); similar as "C/C++" print
                  formatting
```

System calls

```
system("ls -l");  execute a system command and
continue the current Perl script
exec("rm tmp");  execute a system command and
quit the current Perl script
```

Regular Expressions

Please use the QuickGuide to Perl Regular Expressions in the same series.

Perl modules

```
http://www.cpan.org CPAN repository for Perl
modules.
use Mymodule;       preload a module or pragma at
                    compilation time
require Mymodule;   preload a module at execution
                    time
Perl looks for the real name of the module "Mymodule.pm"
```

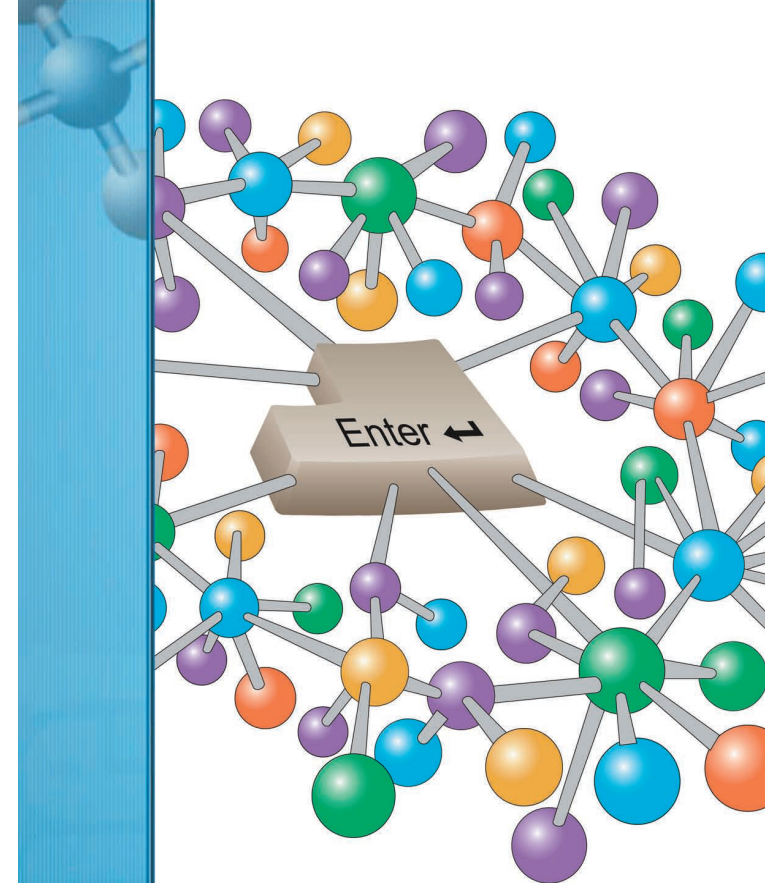
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